

*If you are using a printed copy of this procedure, and not the on-screen version, then you **MUST** make sure the dates at the bottom of the printed copy and the on-screen version match.  
The on-screen version of the Collider-Accelerator Department Procedure is the Official Version.  
Hard copies of all signed, official, C-A Operating Procedures are kept on file in the C-A ESHQ Training Office, Bldg. 911A.*

## C-A OPERATIONS PROCEDURES MANUAL

### ATTACHMENT

#### 4.56.ac V1D6 Pit Sweep Checklist

C-A-OPM Procedures in which this Attachment is used.		
4.56		

#### Hand Processed Changes

<u>HPC No.</u>	<u>Date</u>	<u>Page Nos.</u>	<u>Initials</u>
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Approved: \_\_\_\_\_ ***Signature on File*** \_\_\_\_\_  
 Collider-Accelerator Department Chairman      Date

P. Ingrassia

## V1D6 PIT SWEEP CHECKLIST

(Team leader)\_\_\_\_\_ (Operator 2)\_\_\_\_\_

Time:\_\_\_\_\_ Date:\_\_\_\_\_

### **Warning:**

**ONCE A SWEEP IS COMPLETE, ANY WORKER LEFT IN THE ENCLOSURE MUST HAVE A CA(EB003) KEY.**

**IF** any personnel are encountered during the sweep, **THEN** determine whether their work will be completed in a short time. **IF** the work will take a long time, **THEN** contact the OC to see if the sweep should be aborted or the workers asked to leave to obtain a CA3 key. **IF** the work will be completed in a **SHORT** time, **THEN** write the name(s) of the workers at the end of the checklist and verify that they leave the enclosure **WITH** the sweep team.

### **Prerequisites**

- Two persons to perform the sweep,
- V1D6 Pit Primary Sweep Checklist for C-A-OPM-ATT 4.56.ac (one sheet)
- Required Tools: at least one flashlight,
- TLD
- Walkie-talkie
- Keys: Sweep/Reset (EB002) key, Controlled Access (CA) (EB003) key.

### **Check**

- \_\_\_ 1. Team Leader contacts MCR to verify that V1D6 Pit area is on Controlled Access.
- \_\_\_ 2. Both operators go to D6 Pit Gate (V1GE3).
- \_\_\_ 3. Team Leader requests simultaneous release from MCR.
- \_\_\_ 4. Team leader opens V1GE3 gate turning the S/R(EB002) key clockwise, in the OPEN key-switch.
- \_\_\_ 5. Both operators enter the gate and close the door behind them.
- \_\_\_ 6. Operator #2 stands static watch at gate while Team Leader goes down the stairs to search.
- \_\_\_ 7. Team Leader walks upstream and searches the upstream end of V1D6 and checks that fences are in place next to the shielding.
- \_\_\_ 8. Team Leader sweeps downstream and under V1 line to D6PIT check station.
- \_\_\_ 9. Team Leader resets the D6Pit check station with the S/R(EB002) key in the SWEEP key switch.
- \_\_\_ 10. Observe the amber AREA SECURED light will be lit for 2 seconds.
- \_\_\_ 11. Team Leader sweeps back under beam pipe and sweeps under stairs.

**CONTINUED ON REVERSE SIDE**

- \_\_\_ 12. Team Leader searches under V1D6 magnet.
- \_\_\_ 13. Team Leader sweeps back to V1GE3 and rejoins Operator 2.
- \_\_\_ 14. Team Leader ends the sweep by resetting check station atop the stairs (left of V1GE3) with the S/R(EB002) key in the SWEEP key switch.
- \_\_\_ 15. Observe the amber AREA SECURED light will be lit.
- \_\_\_ 16. Team Leader requests simultaneous release from MCR.

**Note:**

MCR Operator MUST hold gate release button on PanelView while sweep team goes through the door.

- \_\_\_ 17. Sweep Team sweeps out V1GE3.
- \_\_\_ 18. Team Leader resets the V1GE3 gate at the gate box by turning the S/R(EB002) key in the RESET key-switch.
- \_\_\_ 19. Observe the GATE RESET light will be lit and remain on.
- \_\_\_ 20. Observe the amber AREA SECURED light will be lit and remain on.
- \_\_\_ 21. Team Leader pulls on door to insure it is locked.
- \_\_\_ 22. Team Leader verifies with operator in MCR that zone is swept and gate reset.
- \_\_\_ 23. Team Leader files completed checklist in Completed Sweep Log binder.